

PATHFINDER CHARACTER SHEET

PROFICIENCY
 Untrained +0
 Trained 2+Level
 Expert 4+Level
 Master 6+Level
 Legendary 8+Level

◆ Single Action
 ◆◆ Two-Action Activity
 ◆◆◆ Three-Action Activity
 ◇ Free Action
 ↷ Reaction

CHARACTER NAME
Celestine Rainhurst

PLAYER NAME
Heather

EXPERIENCE POINTS (XP)

ANCESTRY AND HERITAGE
Human (Half-Elf)

BACKGROUND
Street Urchin

CLASS
Rogue

SIZE M **ALIGNMENT** CG **TRAITS** human, elf, humanoid

DEITY Calistra

LEVEL
1

HERO POINTS

ABILITY SCORES

+0	STR MODIFIER	STRENGTH SCORE	10
+4	DEX MODIFIER	DEXTERITY SCORE	18
+2	CON MODIFIER	CONSTITUTION SCORE	14
+2	INT MODIFIER	INTELLIGENCE SCORE	14
+0	WIS MODIFIER	WISDOM SCORE	10
+1	CHA MODIFIER	CHARISMA SCORE	12

ARMOR CLASS

AC 18

DC BASE = 10

DEX	CAP	PROF	T	E	M	L	ITEM
4	OR 4	3					1

UNARMORED T E M L LIGHT T E M L MEDIUM T E M L HEAVY T E M L

Shield + **HARDNESS** / **MAX HP** / **BT** / **CURRENT HP**

HIT POINTS

18 MAX

CURRENT	TEMPORARY

DYING **WOUNDED**

RESISTANCES AND IMMUNITIES

CONDITIONS

CLASS DC

+13 = 10

DC BASE	KEY	PROF	T	E	M	L	ITEM
10	0	3					

SAVING THROWS

FORTITUDE		REFLEX		WILL	
+5		+9		+5	
CON	PROF	DEX	PROF	WIS	PROF
2	3	4	5	0	5
ITEM	T E M L	ITEM	T E M L	ITEM	T E M L
0		0		0	

NOTES

PERCEPTION

+5

WIS	PROF	T	E	M	L	ITEM
0	5					0

SENSES

SPEED 25 **FEET** **MOVEMENT TYPES & NOTES**

MELEE STRIKES

WEAPON Elven Curve Blade **7** = STR 4 PROF 3 T E M L ITEM 0

DAMAGE DICE 1d8 STR 4 W SPEC 0 OTHER TRAITS Elf, Finesse, Forceful, Uncommon

WEAPON **7** = STR PROF T E M L ITEM

DAMAGE DICE STR W SPEC OTHER TRAITS

WEAPON **7** = STR PROF T E M L ITEM

DAMAGE DICE STR W SPEC OTHER TRAITS

RANGED STRIKES

WEAPON Shortbow **7** = DEX 4 PROF 3 T E M L ITEM 0

DAMAGE DICE 1d6 SPECIAL 0 W SPEC 0 OTHER 60 ft. TRAITS Deadly d10

WEAPON **7** = DEX PROF T E M L ITEM

DAMAGE DICE SPECIAL W SPEC OTHER TRAITS

WEAPON **7** = DEX PROF T E M L ITEM

DAMAGE DICE SPECIAL W SPEC OTHER TRAITS

WEAPON PROFICIENCIES

SIMPLE	MARTIAL	OTHER	OTHER
T E M L	T E M L	T E M L	T E M L

SKILLS

ACROBATICS	+7	DEX 4	PROF 3	T E M L	ITEM 0	ARMOR -
ARCANA	+2	INT 2	PROF 0	T E M L	ITEM 0	
ATHLETICS	+3	STR 0	PROF 3	T E M L	ITEM 0	ARMOR -
CRAFTING	+5	INT 2	PROF 3	T E M L	ITEM 0	
DECEPTION	+4	CHA 1	PROF 3	T E M L	ITEM 0	
DIPLOMACY	+4	CHA 1	PROF 3	T E M L	ITEM 0	
INTIMIDATION	+1	CHA 1	PROF 0	T E M L	ITEM 0	
Falcon's Hollow	LORE	INT 2	PROF 3	T E M L	ITEM 0	
Legal	LORE	INT 2	PROF 3	T E M L	ITEM 0	
MEDICINE	+3	WIS 0	PROF 3	T E M L	ITEM 0	
NATURE	+3	WIS 0	PROF 3	T E M L	ITEM 0	
OCCULTISM	+2	INT 2	PROF 0	T E M L	ITEM 0	
PERFORMANCE	+1	CHA 1	PROF 0	T E M L	ITEM 0	
RELIGION	+0	WIS 0	PROF 0	T E M L	ITEM 0	
SOCIETY	+5	INT 2	PROF 3	T E M L	ITEM 0	
STEALTH	+7	DEX 4	PROF 3	T E M L	ITEM 0	ARMOR -
SURVIVAL	+3	WIS 0	PROF 3	T E M L	ITEM 0	
THIEVERY	+7	DEX 4	PROF 3	T E M L	ITEM 0	ARMOR -

LANGUAGES

Common, Dwarven, Elven

ANCESTRY FEATS AND ABILITIES

	SPECIAL 1 ST
Half-Elf	HERITAGE 1 ST
Elven Weapon Familiarity	FEAT 1 ST
	FEAT 5 TH
	FEAT 9 TH
	FEAT 13 TH
	FEAT 17 TH

SKILL FEATS

Pickpocket	BACKGROUND
	2 ND
	4 TH
	6 TH
	8 TH
	10 TH
	12 TH
	14 TH
	16 TH
	18 TH
	20 TH

GENERAL FEATS

	3 RD
	7 TH
	11 TH
	15 TH
	19 TH

CLASS FEATS AND ABILITIES

Low-Light Vision	FEATURE 1 ST
Rogue's Racket (Thief Racket)	FEATURE 1 ST
Trap Finder	FEAT 1 ST
	FEAT 2 ND
	FEATURE 3 RD
	FEAT 4 TH
	FEATURE 5 TH
	FEAT 6 TH
	FEATURE 7 TH
	FEAT 8 TH
	FEATURE 9 TH
	FEAT 10 TH
	FEATURE 11 TH
	FEAT 12 TH
	FEATURE 13 TH
	FEAT 14 TH
	FEATURE 15 TH
	FEAT 16 TH
	FEATURE 17 TH
	FEAT 18 TH
	FEATURE 19 TH
	FEAT 20 TH


BONUS FEATS

Read Lips

INVENTORY

WORN ITEMS	INVEST (MAX 10)	BULK
Leather Armor		

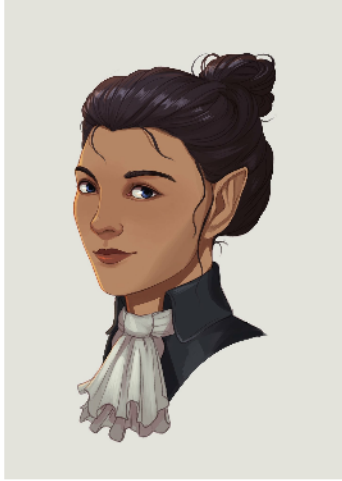
READIED ITEMS	BULK	OTHER ITEMS	BULK
		Adventurer's Pack	1.0
		Climbing Kit	1.0
		Crowbar	0.1



ENCUMBERED	
+5	BASE STR =5 +0
MAXIMUM	
+10	BASE STR =10 +0

9 CP	12 SP	0 GP	0 PP
---------	----------	---------	---------

CHARACTER SKETCH



ETHNICITY Taldan	NATIONALITY Andoran	BIRTHPLACE Falcon's Hollow	AGE 20	GENDER & PRONOUNS F (she/her)	HT	WT
---------------------	------------------------	-------------------------------	-----------	----------------------------------	----	----

APPEARANCE
She has a thin, graceful build with blue eyes and long black hair pulled up into a messy bun.

PERSONALITY

ATTITUDE
She has problems with authorities in the town, but does her best to be a good (if sassy) person.

BELIEFS
Getting rid of the Lumber Consortium (and getting revenge) would make Falcon's Hollow a better place to live.

LIKES
freedom, nature, helping people when she can

DISLIKES
Lumber Consortium, people who exploit others for their own gain

CATCHPHRASES
None.

CAMPAIGN NOTES

NOTES

ALLIES

ENEMIES

ORGANIZATIONS

ACTIONS AND ACTIVITIES

NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

FREE ACTIONS AND REACTIONS

NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			

NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			

NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			

NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			